



Kimberly Eberz

USER EXPERIENCE DESIGNER

OBJECTIVE

Passionate about solving challenging problems by designing experiences that enrich lives. Driven to learn something new every day. Avid runner, cyclist and lover of Pugs.

EXPERIENCE

RightScale

Aug 2013 - today



Lead User Experience Designer – Self Service

Lead UX Designer for a new project initiative from concept to completion. Responsible for UX research, design, and requirements gathering. Designed user flows, information architecture, wireframes and prototypes. Designed collaboratively with a cross functional team of Developers, Architects, Product Managers, and Graphic Designers to deliver a new product.

QAD

Jan 2012 - Aug 2013



User Experience Engineer – UI Group

Responsible for defining the User Experience goals and vision for all new and existing products. Lead UX designer and researcher for on premise software, mobile applications, and web applications. Worked with developers and stakeholders to drive product development by way of applying accepted usability standards, conducting usability tests, and visiting customer sites for contextual inquiries.

QAD

May 2006 - Jan 2012



Quality Analyst – UI Group

Worked as the quality lead for the last two years position was held. Responsibilities included overseeing the entire quality effort, planning and conducting tests against new and old functionality, and analyzing the usability of the product against heuristics. Also trained and managed several QA interns.

EDUCATION

University of

California, Riverside

2012



Business Economics

Focus on Business Psychology

DESIGN & SOFTWARE SKILLS

Product Design

INTERACTION DESIGN

RAPID PROTOTYPING

USER RESEARCH

USABILITY TESTING

Tools of Choice

AXURE

BALSAMIQ

SKETCH

DOT GRID PAPER

Languages

HTML5

CSS3

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